

In Pre-Industrial Britain different social groups played different games.



Fig. A

- (i) Use Fig. A to help identify **three** characteristics of mob football and explain how each characteristic was a reflection of Pre-Industrial society.

[3]

- (i) **(characteristics of mob football as reflection of society)**

3 marks for 3 of: (must have explanations) mark first three ONLY

3

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|----|-----------------------------------|-----------------------------------------------------------------------------------------------------------|
| 1. | localised | because communications limited/free time limited/income limited |
| 2. | Simple,Limited rules | because of low literacy levels/minimal communications |
| 3. | Cruel, Violent | because society harsh and cruel |
| 4. | Festival/Ritual | because held on religious days! Holy days/holidays eg Shrove Tuesday/social occasion/community experience |
| 5. | Played by the Peasant/lower class | because of two class society/courtly v popular nature of society/feudal society |
| 6. | Rural | because most people lived in small towns and villages |
| 7. | Occasional | because of limited free time/constraints from authorities |
| 8. | Wagering | because of desire to go from 'rags to riches'/fashionable activity |
| 9. | Natural/simple | Lack of technology – no purpose built facilities |